

# Energy Economics, Winter Semester 2023-4 Lecture 4: Electricity Markets

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Introduction to electricity markets

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Electricity markets have several important differences compared to other commodity markets.

At every instant in time, consumption must be **balanced** with generation.

E.g. if you throw a switch to turn on a light, somewhere a generator will be increasing its output to compensate.

If the power is not balanced in the grid, the power supply will collapse and there will be blackouts.

It is not possible to run an electricity market for every single second, for practical reasons (the network must be checked for stability, etc.).

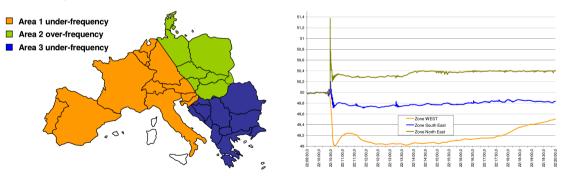
So electricity is traded in blocks of time, e.g. hourly, 14:00-15:00, or quarter-hourly, 14:00-14:15, well in advance of the time when it is actually consumed (based on forecasts).

Additional markets trade in balancing power, which step in if the forecasts are wrong.

#### What happens when things go wrong

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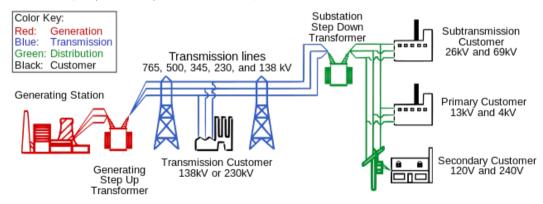
In November 2006, the continental European system split into three parts. Since before the split 10 GW was being transfered from East to West, in the West there was a generation deficit, which caused a frequency drop, while in the East there was an oversupply, causing a frequency spike.



#### Electricity markets: technical overview



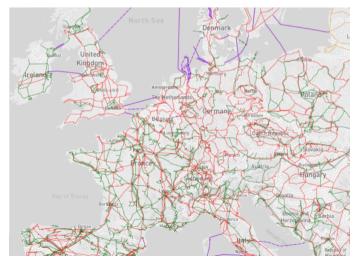
Grid takes electricity from generators to consumers. Long distance transport: transmission **network** at high voltages (> 110 kV). Shorter distance transport: **distribution network** at lower voltages ( $\leq$  110 kV). In houses usually 230 V.



#### **Electricity markets: technical overview**



The European transmission network is mostly at 220 kV (green) and 380 kV (red). Purple lines are undersea high voltage direct current (HVDC) cables.

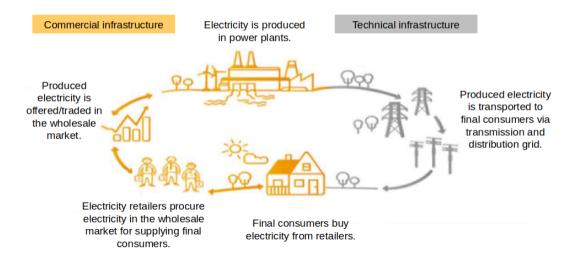


Source: ENTSO-E

#### Electricity markets: economic overview



In parallel there is a **commercial infrastructure** to take money from consumers to generators.





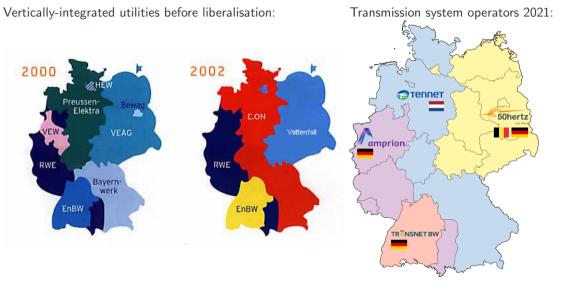
Historically in Europe and still in many regions of the world, a **vertically-integrated** company (often state-owned) performed all the activities from generation to transmission to retail for final consumers.

Since early 1990s in Europe: liberalisation (deregulation/restructuring/unbundling)

- introduction of **competition** to the activities where competition is considered possible (generation, retail)
- state regulation in the areas of natural monopoly (networks)

#### German before and after liberalisation





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**Natural monopolies** occur in industries for which it is only economically efficient to have a single provider due to economies of scale (decreasing average costs with increasing scale of production).

Electricity transmission and distribution is a decreasing cost industry: Duplicating the grid is economically inefficient.

Yet, natural monopolies - like monopolies in general - tend to overcharge and underserve.

Solution: **state regulation**, e.g. by German Federal Network Agency (Bundesnetzagentur) that regulates what costs can be passed to consumers.

## Electricity markets: competition via unbundling



Competitive conditions for electricity generation and retail can be created by state regulation aiming at:

- **Costs transparency** ⇒ prevent cross-subsidies (e.g. allocating costs from competitive activities to grid operation)
- Non-discriminatory access to the grid (e.g. grid connection and transmission/distribution services)

**Unbundling** is a set of organisational measures to separate transmission and distribution networks from generation and retail activities.

It aims at ensuring independence of a grid operator from other activities in a vertically integrated company and at preventing discrimination of other market participants.

### Electricity markets: types of unbundling

- **Ownership**: grid is operated by an entity with a separate ownership control
- Legal: separate legal entity operates a regulated activity
- Accounting: separate book-keeping for regulated activities
- Management: personal requirements for members of management bodies of a grid operator
- **Operational**: TSO/DSO should have sufficient resources for operations (rather than relying on other parts of the vertically integrated undertaking). Restrictions for shared services (HR, IT, legal, finance etc.)
- Informational: non-disclosure of commercially sensitive information from regulated activities (grid operation) to other units; otherwise - non-discriminatory disclosure to all market participants



## Electricity markets: types of unbundling



- **1996**: 1st Energy Package Directive 96/92/EC
- accounting and informational unbundling for vertically integrated undertakings (VIU)
- 2003: 2nd Energy Package Directive 2003/54/EC
- legal, management, operational and informational unbundling
- 2009: 3rd Energy Package Directive 2009/72/EC
- Transmission System Operator (TSO): ownership unbundling; alternatively ISO or ITO model
- Independent System Operator (ISO): while the VIU keeps ownership control, an independent system operator operates the grid, incl. decisions on third-party access and investment planning
- Independent Transmission Operator (ITO): TSO remains part of VIU but is subject to additional stricter requirements for effective independence
- Distribution Service Operator (DSO): legal, management, operational and informational unbundling

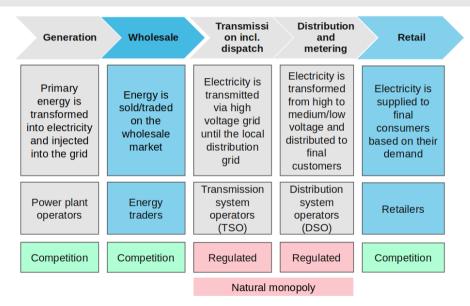
## **Electricity markets: main actors**



Generation	Wholesale	Transmissi on incl. dispatch	Distribution and metering	Retail
Primary energy is transformed into electricity and injected into the grid	Energy is sold/traded on the wholesale market	Electricity is transmitted via high voltage grid until the local distribution grid	Electricity is transformed from high to medium/low voltage and distributed to final consumers	Electricity is supplied to final consumers based on their demand
Power plant operators	Energy traders	Transmission system operators (TSO)	Distribution system operators (DSO)	Retailers

## Competitive versus natural monopoly actors







Objectives of an electricity market design:

- Short-run efficiency, i.e. making the best use of existing resources (generation capacities etc.)
- Long-run efficiency, i.e. promoting efficient investment into new resources (generation assets, grid, storage etc.)
- Reliability, i.e. reserves for satisfying demand at times of generation shortage
- Sustainability, i.e. preserving health, environment and climate

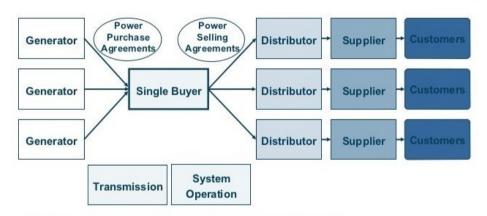


We will consider four variations:

- Single buyer
- Power pool
- Free wholesale competition
- Fully liberalised market with retail competition

#### **Electricity markets: Single buyer**



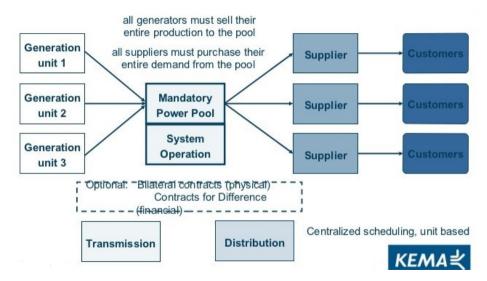


No access arrangements and direct trading between generators and distributors/suppliers



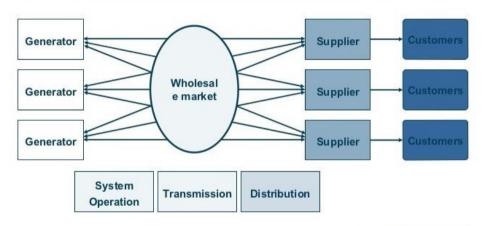
#### **Electricity markets: Power pool**





#### **Electricity markets: Wholesale competition**

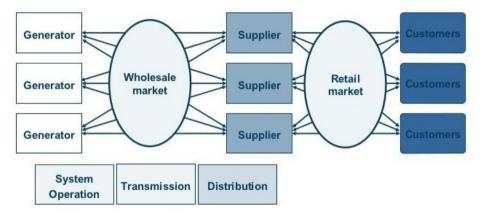






#### Electricity markets: Wholesale and retail competition







**Electricity consumption** 

## Why is electricity useful?



Electricity is a versatile form of energy carried by electrical charge which can be consumed in a wide variety of ways (with selected examples):

- Lighting (lightbulbs, halogen lamps, televisions)
- Mechanical work (hoovers, washing machines, electric vehicles)
- Heating (cooking, resistive room heating, heat pumps)
- Cooling (refrigerators, air conditioning)
- Electronics (computation, data storage, control systems)
- Industry (electrochemical processes)

Compare the convenience and versatility of electricity with another energy carrier: the chemical energy stored in natural gas (mostly methane), which can only be accessed by burning it.



### **Power: Examples of consumption**

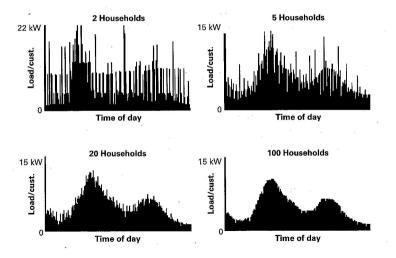
At full power, the following items consume:

ltem	Power
New efficient lightbulb	10 W
Old-fashioned lightbulb	70 W
Single room air-conditioning	1.5 kW
Kettle	2 kW
Factory	$\sim$ 1-500 MW
CERN	200 MW
Germany total demand	35-80 GW

## **Discrete Consumers Aggregation**



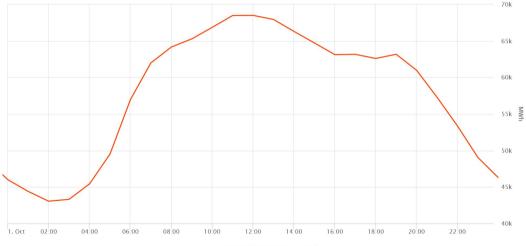
The discrete actions of individual consumers smooth out statistically if we aggregate over many consumers.



## National daily load curve



#### The national German load curve includes residential, services and industry demand.

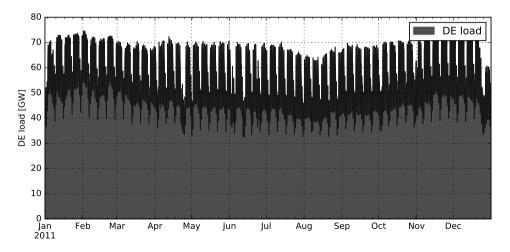


- Actual consumption - Total

## National yearly load curve



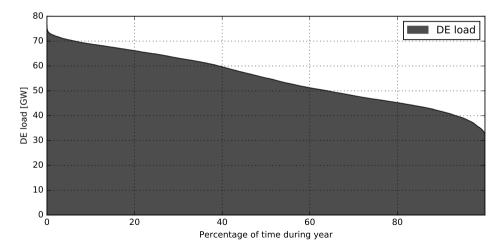
The Germany load curve (around 500 TWh/a) shows daily, weekly and seasonal patterns; religious festivals are also visible.



## Load duration curve



For some analysis it is useful to construct a **duration curve** by stacking the hourly values from highest to lowest.



**Electricity generation** 

## How is electricity generated?



**Conservation of Energy**: Energy cannot be created or destroyed: it can only be converted from one form to another.

There are several 'primary' sources of energy which are converted into electrical energy in modern power systems:

- Chemical energy, accessed by combustion (coal, gas, oil, biomass)
- Nuclear energy, accessed by fission reactions, perhaps one day by fusion too
- Hydroelectric energy, allowing water to flow downhill (gravitational potential energy)
- Wind energy (kinetic energy of air)
- Solar energy (accessed with photovoltaic (PV) panels or concentrating solar thermal power (CSP))
- Geothermal energy



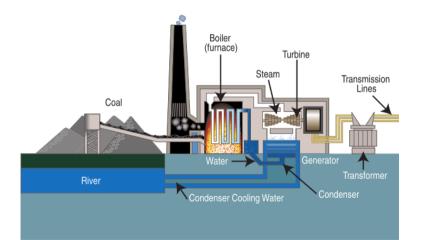
At full power, the following items generate:

ltem	Power
Solar panel on house roof	15 kW
Wind turbine	3 MW
Coal power station	1 GW

#### Generators

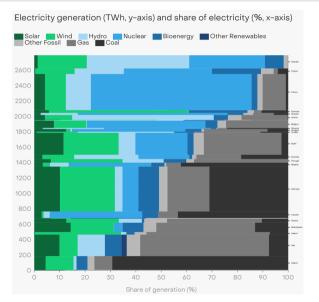


With the exception of solar photovoltaic panels (and electrochemical energy and a few other minor exceptions), all generators convert to electrical energy via rotational kinetic energy and electromagnetic induction in an *alternating current generator*.



## Electricity generation in EU countries in 2022



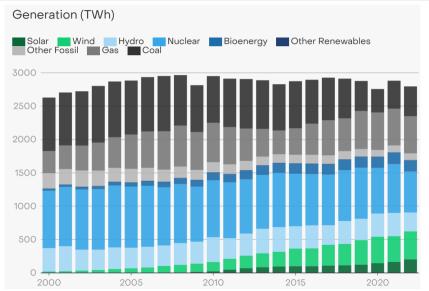


39% (1.104 TWh) of the EU's electricity is generated from coal, gas and other fossil sources. Coal produces 16% (447 TWh), gas 20% (557 TWh) and other fossil fuels 3.6% (100 TWh). Nuclear remains the single largest contributor to EU electricity at 22% (613 TWh) of the mix. 15% (420 TWh) is produced by wind and 7.3% (203) TWh) is produced by solar. Combined, wind and solar produce more electricity than any other fuel (22%, 623 TWh). The rest is produced by hydro (10%, 283 TWh), bioenergy (6%, 167 TWh) and other renewables (0.2%, 6.7 TWh).

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## Electricity generation in EU 2000-22

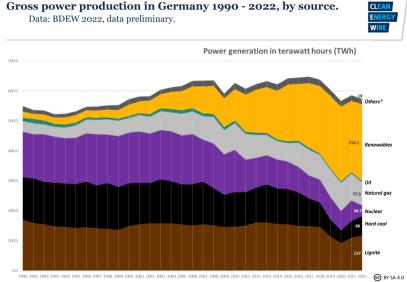




31 Source: Ember European Electricity Review 2023

## Renewables reached 44.6% of gross electricity in Germany in 2022





Y SA 4.0 32 Source: Clean Energy Wire, 2023

# Efficiency



When fuel is consumed, much/most of the energy of the fuel is lost as waste heat rather than being converted to electricity.

The thermal energy, or calorific value, of the fuel is given in terms of  $MWh_{\rm th}$ , to distinguish it from the electrical energy  $MWh_{\rm el}.$ 

The ratio of input thermal energy to output electrical energy is the efficiency.

Fuel	Calorific energy MWh <sub>th</sub> /tonne	Per unit efficiency MWh <sub>el</sub> /MWh <sub>th</sub>	Electrical energy MWh <sub>el</sub> /tonne
Lignite	2.5	0.4	1.0
Hard Coal	6.7	0.45	2.7
Gas (CCGT)	15.4	0.58	8.9
Uranium (unenriched)	150000	0.33	50000

### Fuel costs to marginal costs



The cost of a fuel is often given in  ${\in}/{kg}$  or  ${\in}/{MWh_{th}}.$ 

Using the efficiency, we can convert this to  $\in$ /MWh<sub>el</sub>.

For the full marginal cost, we have to also add the  $CO_2$  price and the variable operation and maintenance (VOM) costs.

Fuel	Per unit efficiency MWh <sub>el</sub> /MWh <sub>th</sub>	Cost per thermal €/MWh <sub>th</sub>	Cost per elec. €/MWh <sub>el</sub>
Lignite	0.4	4.5	11
Hard Coal	0.45	11	24
Gas (CCGT)	0.58	19	33
Uranium	0.33	3.3	10



The  $\ensuremath{\text{CO}_2}$  emissions of the fuel.

Fuel	$t_{\rm CO2}/t$	$t_{\rm C02}/\rm MWh_{th}$	$t_{\rm CO2}/\rm MWh_{el}$
Lignite	0.9	0.36	0.9
Hard Coal	2.4	0.36	0.8
Gas (CCGT)	3.1	0.2	0.35
Uranium	0	0	0

Current CO<sub>2</sub> price in EU Emissions Trading Scheme (ETS) is around  $\in 80-100/tCO_2$ .

# You calculate: What CO<sub>2</sub> price to switch gas and lignite?



What CO\_2 price, i.e.  $x \in /t_{\rm CO2}$ , is required so that the marginal cost of gas (CCGT) is lower than lignite?

NB: It helps to track units.



What CO\_2 price, i.e.  $x \in /t_{\rm CO2}$ , is required so that the marginal cost of gas (CCGT) is lower than lignite?

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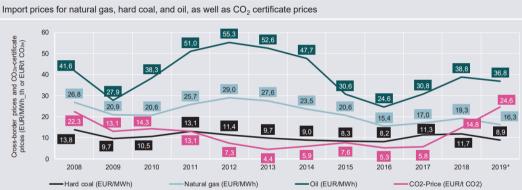
We need to solve for the switch point by adding the  $CO_2$  price to the fuel cost. Left is lignite, right is gas:

 $11 \in /\mathrm{MWh}_{\mathrm{el}} + (0.9 \ \mathrm{tCO}_2/\mathrm{MWh}_{\mathrm{el}}) \cdot (x \in /\mathrm{tCO}_2) = 33 \in /\mathrm{MWh}_{\mathrm{el}} + (0.35 \ \mathrm{tCO}_2/\mathrm{MWh}_{\mathrm{el}}) \cdot (x \in /\mathrm{tCO}_2)$ 

Solve:

$$x = \frac{33 - 11}{0.9 - 0.35} = 40$$

## CO2 and import costs change over time...





## ...which affects the marginal costs of generation



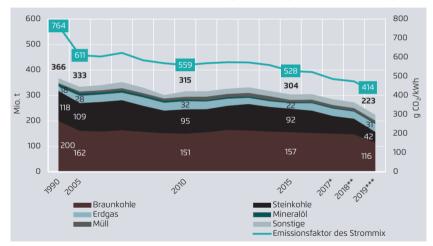
Marginal costs for new natural-gas power plants and old power plants fired with lignite and hard coal



## CO2 emissions from electricity sector



 $CO_2$  emissions in electricity generation stagnated for years because of coal, which is slowly being pushed out by the  $CO_2$  price and in the longer term by the Kohleausstieg.



Source: Agora Energiewende Jahresauswertung 2019

# **Capacity Factors and Full Load Hours**



A generator's capacity factor is the average power generation divided by the power capacity.

For variable renewable generators it depends on weather, generator model and curtailment; for dispatchable generators it depends on market conditions and maintenance schedules.

A generator's **full load hours** are the equivalent number of hours at full capacity the generator required to produce its yearly energy yield. The two quantities are related:

full load hours = per unit capacity factor  $\cdot$  365  $\cdot$  24 = per unit capacity factor  $\cdot$  8760

Typical values for Germany:

Fuel	capacity factor [%]	full load hours
wind	20-35	1600-3000
solar	10-12	800-1000
nuclear	70-90	6000-8000
open-cycle gas	20	1500

Matching consumption to generation

# Electricity consumption and generation must always be matched



Electricity markets have several important differences compared to other commodity markets.

At every instant in time, consumption must be balanced with generation.

If you throw a switch to turn on a light, somewhere a generator will be increasing its output to compensate.

If the power is not balanced in the grid, the power supply will collapse and there will be blackouts.

It is not possible to run an electricity market for every single second, for practical reasons (the network must be checked for stability, etc.).

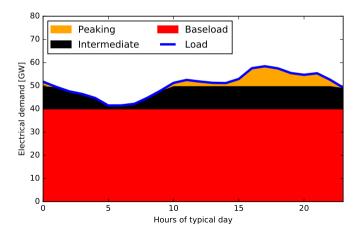
So electricity is traded in blocks of time, e.g. hourly, 14:00-15:00, or quarter-hourly, 14:00-14:15, well in advance of the time when it is actually consumed (based on forecasts).

Additional markets trade in backup balancing power, which step in if the forecasts are wrong.

# **Baseload versus Peaking Plant**



**Load** (= Electrical Demand) is low during night; in Northern Europe in the winter, the peak is in the evening. To meet this load profile, **baseload** generation with low fuel and running costs runs the whole time; more expensive **peaking plant** covers the difference.

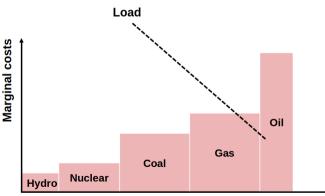


42 Source: Tom Brown

## Merit order



The **merit order** is the arrangement of generation capacities by marginal costs, i.e. the electricity inverse supply function. As long as there is sufficient capacity in the market, the market clearing price equals the marginal cost of the last (i.e. most expensive) generation unit required to match the load.

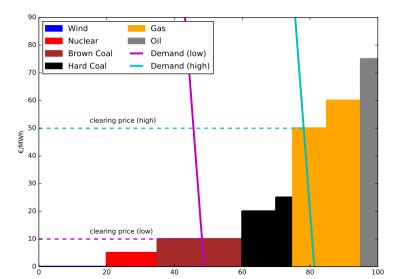


#### **Installed Capacity**

#### Merit order: effect of varying demand for fixed generation



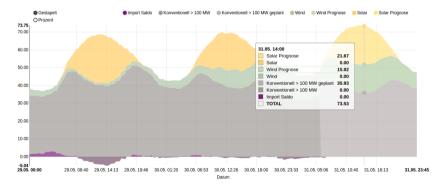
As demand rises, so does the market clearing price.



44 Source: Tom Brown



At **<u>energy-charts.de</u>** you can see the forecast of load, wind, solar and conventional generation right now in Germany, here's an old version:



# Supply-Demand Curve Real Example



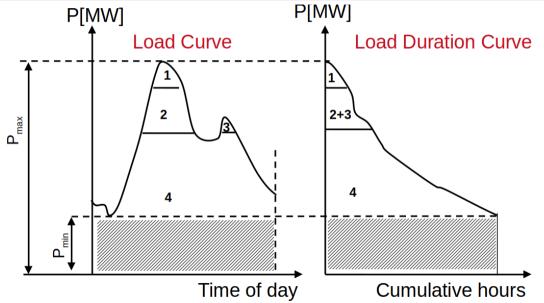
At **<u>epexspot.com</u>** you can find the real supply-demand curves for every hour, here's an old example for Germany-Austria from 2017:



### Duration curve for generation



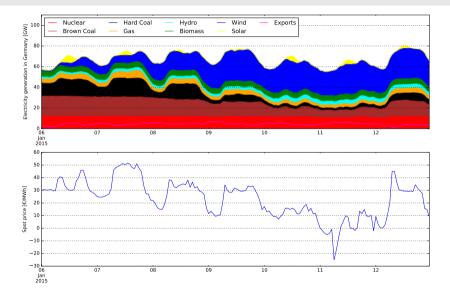
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Merit order effect

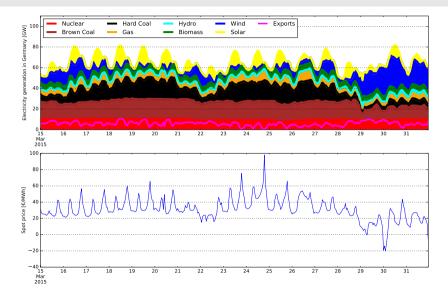
## Example market 1/3





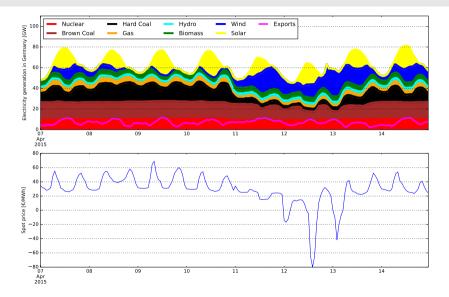
## Example market 2/3





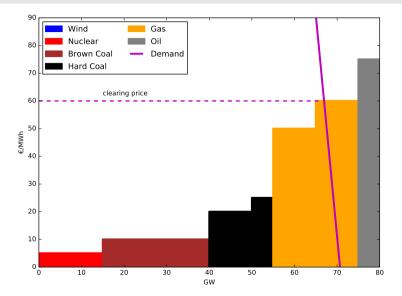
## Example market 3/3





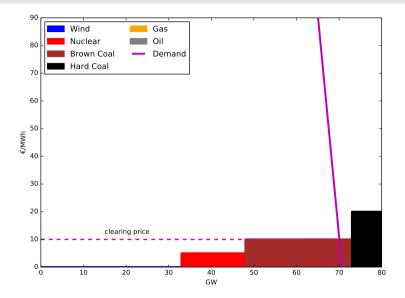
## Effect of varying renewables: fixed demand, no wind





## Effect of varying renewables: fixed demand, 35 GW wind





## Spot market price development



As a result of so much zero-marginal-cost renewable feed-in, spot market prices steadily decreased until 2016. This is called the **Merit Order Effect**. Since then prices have been rising due to rising gas and  $CO_2$  prices.



# **Merit Order Effect**



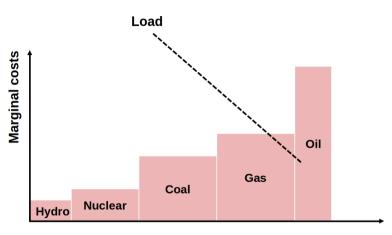
To summarise:

- Renewables have zero marginal cost
- As a result they enter at the bottom of the merit order, reducing the price at which the market clears
- This pushes non-CHP gas and hard coal out of the market
- This is unfortunate, because among the fossil fuels, gas is the most flexible and produces lower CO\_2 per MWh\_{\rm el} than e.g. lignite
- It also reduces the profits that nuclear and lignite make
- Will there be enough backup power plants for times with no wind/solar?

This has led to lots of political tension, but has been counteracted in recent years by the rising  $CO_2$  price.

Merit order



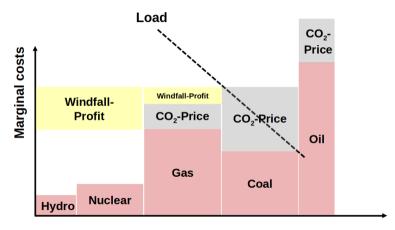


**Installed Capacity** 

# Merit order with $CO_2$ price



A  $CO_2$  price can alter the merit order (pulling gas before coal) and increase the revenue for low-emission generators like nuclear and renewables.



#### Installed Capacity

## **Residual load duration curve**



The **residual load** is the regular load minus variable renewable energy (wind and solar). The positive part must be met by dispatchable generators or storage; the negative part must either be curtailed or stored.

